



ICE FALL LEAGUE GAME RULES

1. Division III – 1st-4th Grade League will play 4 on 4.

The clock will be stopped throughout gameplay for teaching opportunities, substitutions and the last minute of each half.

All Divisions III, II, I will play 2 - 20 minute halves with the 2nd half 25 minute with substitution of players every 5 minutes. The last 5 minutes of the game any player can play or any substitution can be made.

The clock is a running clock stopping the last minute of each half, substitutions and teaching opportunities.

Halftime will be 2 minutes.

2. Coaches are responsible for giving each player a number for substitution in each game. A substitution number cannot change in the middle of the game. Substitution takes place every five minutes. The clock will stop on all substitutions.

(*The last 5 minutes of the game, any player can play or any substitution can be made.)

3. Each team is allowed (2) Full timeouts per half, (4) timeouts total for the game.
4. Players foul out at 6 fouls. Bonus is awarded at 10 fouls and is a one-and-one shot. There is no double bonus.
5. COACHES: Substitutions are not timeouts. Substitutions should be at dead balls or off of a score. Clocks will stop on substitutions.
6. Overtime will consist of an extra one-minute period. 2nd overtime will be sudden death. No extra timeouts will be awarded during overtime. Coaches will be able to substitute freely.
7. There is NO PRESS in the Division III (1st-4th Grade League) until the final minute of regulation gameplay, only if a team is down by 10 or more points any team is allowed to press.
There is NO PRESS if a team holds a 15-point lead in Division II & Division I Leagues.
8. There is NO Zone Defense at any time. Man to Man Defense Only. (Trapping is allowed.)
9. Division III-League will play on 10ft baskets with a 28.5 basketball.
Division II-League will play on 10ft baskets with a 29.5 basketball.
Division I-League will play on 10ft baskets with a 29.5 basketball.